**RYE LITTLE LEAGUE**

**MINORS DIVISION**

**GENERAL ISSUES FOR THE 2012 SEASON**

**Minors Co-Commissioners: Steve Agosta (921-2637) and Tom Lavelle (835-3731)**

* Storage/Equipment Box keys are distributed to managers and coaches for each team. Please do not lose them.
* Please lock the Storage/Equipment Box after all equipment is returned.
* Make sure that all practice balls and pitching machine balls are returned to the Storage/Equipment Box.
* Only managers or coaches shall operate the pitching machine. No children.
* If the machine is low on gas, please refill the gas can.
* Make sure their players clean up after games and practices.
* During games, have catchers get gear on as early as possible.
* It is recommended that you have a clipboard showing the batting order and another showing the positions the players will be playing by inning.
* Please end your game when it reaches its maximum time (1 hour and 50 minutes).
* Please end your practices when they reach their ending time. Give next team the field.
* Managers/Coaches must make sure all children have a way home.
* Remind players to put names on their personal items (gloves, bats, batting gloves).
* No player may play a practice or a game unless he/she has completed his/her registration, including submission of a Birth Certificate.
* Only RLL players may play in a game or practice. No one else is permitted to play.
* If fields are closed by Rye Rec or otherwise wet, please do not play on them.

**Important Dates**:

Practices Start – last week of March

First Games Begin – End of April; Season Ends June 16th.

Picture Night – To Be Advised (please distribute forms to each player in advance – they need to be filled out and accompanied by a check for Picture Night)

RLL Parade – April 21st; Line up at Rye Bar & Grill Parking lot at 11:30 am with Sponsor Thank You banner (team banners will be provided).

Coaches’ BBQ – evening in June TBD at Rye Rec.

Should any questions, issues, etc. arise during the season, please don’t hesitate to contact us.